

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 8:50 pm

End time: 9:20 pm

<Fabio Tinoco>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Developing the other versions of the remaining Aliens.
- What is planned to be done until the next scrum meeting?
 - Keep working on the assets.
- What are the hurdles?
 - None at the moment.

<Juan Diaz-Zuluaga>:

- How many hours did I work since the last meeting?
 - 3
- What has been done since the last scrum meeting?
 - Finished on the great axe design, with the correct colors.
- What is planned to be done until the next scrum meeting?
 - Brainstorm more ideas for several assets, like weapons, items, or just functions for our mod
- What are the hurdles?
 - None at the moment

<Richard Rodriguez>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Continued to investigate other mod case studies
- What is planned to be done until the next scrum meeting?
 - Continue research and planning on how to implement “Biome Takeover” feature
 - Continue to investigate other mod case studies
- What are the hurdles?
 - N/A